Module Ltl §1 1

Module Ltl

1. This is the main data structure representing an LTL formula. Notice that Var is of type string now.

```
 \begin{array}{lll} \text{type } \textit{ltl\_formula} &= \\ & \textit{True} \\ | \textit{False} \\ | \textit{Var of string} \\ | \textit{Or of } \textit{ltl\_formula} \times \textit{ltl\_formula} \\ | \textit{And of } \textit{ltl\_formula} \times \textit{ltl\_formula} \\ | \textit{Neg of } \textit{ltl\_formula} \times \textit{ltl\_formula} \\ | \textit{Iff of } \textit{ltl\_formula} \times \textit{ltl\_formula} \\ | \textit{Imp of } \textit{ltl\_formula} \times \textit{ltl\_formula} \\ | \textit{Until of } \textit{ltl\_formula} \times \textit{ltl\_formula} \\ | \textit{Next of } \textit{ltl\_formula} \\ | \textit{Glob of } \textit{ltl\_formula} \\ | \textit{Ev of } \textit{ltl\_for
```

2. This function prints a formula f on the standard output.

```
let rec show\_formula f =
  match f with
        Var x \rightarrow Printf.printf "Var_ \" "%s\" "
       True \rightarrow Printf.printf "True"
       False \rightarrow Printf.printf "False"
       Glob \ x \rightarrow Printf.printf "Glob_{\sqcup}("; show\_formula \ x; Printf.printf ")"
       Ev \ x \rightarrow Printf.printf "Ev_{\sqcup}("; show\_formula \ x; Printf.printf ")"
       Neg \ x \rightarrow Printf.printf "Neg_{\sqcup}("; show\_formula \ x; Printf.printf ")"
      Next \ x \rightarrow Printf.printf "Next" ("; show\_formula \ x; Printf.printf")"
     And (x, y) \rightarrow Printf.printf "And_{\sqcup}("; show\_formula x; Printf.printf ",_{\sqcup}";
          show_formula y; Printf.printf ")"
     Or(x, y) \rightarrow Printf.printf "Or_{\sqcup}("; show\_formula x; Printf.printf ",_{\sqcup}";
          show_formula y; Printf.printf ")"
     Until(x, y) \rightarrow Printf.printf "Until_\(\(\sigma\); show\_formula\ x; Printf.printf ",\(\sigma\)";
          show_formula y; Printf.printf ")"
     Iff (x, y) \rightarrow Printf.printf "Iff ("; show\_formula x; Printf.printf ", "; ");
          show_formula y; Printf.printf ")"
     Imp(x, y) \rightarrow Printf.printf "Imp_{\sqcup}("; show\_formula x; Printf.printf ",_{\sqcup}";
          show_formula y; Printf.printf ")"
```

3. This function takes a formula f and simplifies it according to the laws of Boolean algebra.

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```
let rec simp f =
  match f with
        Neg True \rightarrow False
       Neg \ False \rightarrow True
       Neg\ (Neg\ e)\ 	o\ simp\ e
       Neg \ e \rightarrow Neg \ (simp \ e)
       And (\_, False) \rightarrow False
       And (False, \_) \rightarrow False
       And (True, e) \rightarrow simp e
       And (e, True) \rightarrow simp e
       Or (True, \_) \rightarrow True
       Or (False, e) \rightarrow simp e
       Or (\_, True) \rightarrow True
       Or(e, False) \rightarrow simp e
       Or(a, b) \rightarrow Or(simp a, simp b)
       And (a, b) \rightarrow And (simp a, simp b)
       Imp (a, b) \rightarrow simp (Or (Neg a, b))
       Iff (a, b) \rightarrow simp (And (simp (Imp (a, b)), simp (Imp (b, a))))
       - \rightarrow f
   Returns the closure of LTL formula f in the form of a list, e.g., closure (Glob (Var "a"))
would return [Var "a"; Glob (Var "a")].
let rec closure f =
  match f with
        And (a, b) \rightarrow f :: (closure a)@(closure b)
       Or(a, b) \rightarrow f :: (closure a)@(closure b)
        Var \ a \rightarrow [Var \ a]
       Neg \ a \rightarrow f :: (closure \ a)
       Imp\ (a,\ b) \rightarrow closure\ (simp\ (Imp\ (a,\ b)))
```

5. Returns a list of used variables in a formula f, e.g., if f is Glob (Var "a"), then [Var "a"] is returned.

Iff $(a, b) \rightarrow closure (simp (Iff (a, b)))$

 $Until(a, b) \rightarrow f :: (closure a)@(closure b)$

Next $a \rightarrow f :: (closure \ a)$

 $Glob \ a \rightarrow f :: (closure \ a)$ $Ev \ a \rightarrow f :: (closure \ a)$

 $_ \rightarrow [f; Neg f]$

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Module Aba

6. In a sense, this function is the "heart" of the program, although one of the most easy to write bits of code, actually. *target* takes some state f, an LTL formula, and some list of variables, s. We have $s \subseteq \Sigma$, where $\Sigma = 2^{AP}$ is an alphabet consisting of the powerset of a set of variables.

target basically computes the successor state for f upon processing the input s.

```
\begin{array}{lcl} \delta(true,a) & = & true \\ \delta(\varphi \vee \psi,a) & = & \delta(\varphi,a) \vee \delta(\psi,a) \\ \delta(\neg \varphi,a) & = & \neg \delta(\varphi,a) \\ \delta(X\varphi,a) & = & \varphi \\ \delta(\varphi U\psi) & = & \delta(\psi,a) \vee \delta(\varphi,a) \wedge \varphi U\psi \dots \text{and so on.} \end{array}
```

¹Notice how close this function is to its corresponding mathematical definition of δ , the state transition function for alternating Buchi automata:

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```
| Ev \ a \rightarrow Ltl.simp \ (Or \ (target \ a \ s, \ Ev \ a))
| Neg \ a \rightarrow Ltl.simp \ (Neg \ (target \ a \ s))
| \_ \rightarrow f
```

7. transitions returns all the possible transitions within an alternating Buchi automaton for a set of states states, where each element in the list is an LTL formula. Usually states would contain the closure of some LTL specification. alphabet is the input alphabet of the alternating Buchi automaton.

```
let rec transitions states alphabet = match states with  \begin{array}{c} [] \rightarrow [] \\ | \ s :: st \rightarrow \\ \\ \text{let } succ\_states = (List.map \ (\text{fun } p \rightarrow s, \ p, \ (target \ s \ p)) \ alphabet) \ \text{in} \\ succ\_states @ \ (transitions \ st \ alphabet) \end{array}
```

8. This function takes as input a list of formulas and prints it to standard output. Notice that the argument to $show_formula_list$ will usually just contain elements of the form $Var\ string$, since it is used to print an automaton's input symbols which in turn, are elements of an alphabet.

```
let rec show\_formula\_list = function | [] \rightarrow Printf.printf "" | | x :: y :: xs \rightarrow Ltl.show\_formula \ x; printf "; \square"; Ltl.show\_formula \ y; show\_formula\_list \ xs | x :: xs \rightarrow Ltl.show\_formula \ x; show\_formula\_list \ xs
```

9. show_transitions takes a list of transitions, where each list element is a triple (ltl_formula, [ltl_formula and prints it to standard output.

```
let rec show\_transitions =
function
| [] \rightarrow Printf.printf """
| (s, p, t) :: tt \rightarrow Printf.printf "[("; show\_formula s; Printf.printf "), ["; show\_formula_list p; printf "], ["; show\_formula t; Printf.printf ")] \n"; show\_transitions tt
```

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10. $succ_states$ takes a list of transitions (of an alternating Buchi automaton) and some state $s \in LTL$, and returns all immediate successor states of s, i.e., all states reachable via taking one transition only.

11. $unfold_and_or$ takes a list of LTL formulas whose elements may be conjunctions or disjunctions of formulas. It returns the list of formulas, but all conjunctions and disjunctions are "unfolded" in a sense that an entry $a \lor b$ becomes [a; b], respectively for \land .

12. Function returns true if state $q \in LTL$ is reachable in a list of transitions t with initial state $i \in LTL$, otherwise false.

```
let rec has\_path\ t\ i\ q=

if i=q then true
else

(* first, get all immediate successors of i: *)

let r=succ\_states\ t\ i in

(* we have to unfold all And and Or states: *)

let r=unfold\_and\_or\ r in

(* we have to remove cycles, or the algorithm does not terminate: *)

let r=List.filter\ ((\neq)\ i)\ r in

match r with

[] \rightarrow false

| \_ \rightarrow

if List.mem\ q\ r

then true
else List.for\_all\ (fun\ r\ \rightarrow\ has\_path\ t\ r\ q)\ r
```

13. This function "prunes away" unreachable states and their respective transitions, where t is a list of transitions of an alternating Buchi automaton, $i \in LTL$ is the initial state of the

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automaton, and s a list of states of the automaton, where each $s_i \in s$ is an LTL formula.² let $prune_transitions\ t\ i\ =$

```
(* first, compute a set of all reachable states: *) let rs = List.filter (fun s \rightarrow has\_path t i s) (closure i) in (* then remove all transitions which do not cover any of those states: *) List.filter (fun t \rightarrow match t with (s, \_, \_) \rightarrow if (List.mem\ s\ rs) then true else false) t
```

Module Ltl_parser

14. Bit of an ugly definition to make a lexer consisting of the keywords in the given list. lexer is basically a function which takes an input stream and produces an output token stream.

```
let lexer =
    Genlex.make_lexer
    ["&"; "|"; "G"; "U"; "X"; "F"; "->"; "<->"; "True"; "False"; "("; ")"; "-"]
```

15. Definition of a recursive-descent stream parser. *parse_formula* is a function which takes a token stream and returns an LTL formula. It is mutually recursive, giving rise to precedence of operators.

```
let rec parse\_atom = parser
 \mid \left[ \left\langle \ 'Kwd \ "-"; \ e1 = parse\_atom \ \right\rangle \right] \rightarrow Neg \ (e1)
 \mid \left[ \left\langle \ 'Ident \ c \ \right\rangle \right] \rightarrow Var \ c
 \mid \left[ \left\langle \ 'Kwd \ "("; \ e = parse\_formula; \ 'Kwd \ ")" \ \right\rangle \right] \rightarrow e
and parse\_formula = parser
 \mid \left[ \left\langle \ e1 = parse\_and; \ stream \ \right\rangle \right] \rightarrow (parser)
 \mid \left[ \left\langle \ 'Kwd \ "|"; \ e2 = parse\_formula \ \right\rangle \right] \rightarrow Or \ (e1, \ e2)
 \mid \left[ \left\langle \ 'Kwd \ "U"; \ e2 = parse\_formula \ \right\rangle \right] \rightarrow Until \ (e1, \ e2)
 \mid \left[ \left\langle \ 'Kwd \ "->"; \ e2 = parse\_formula \ \right\rangle \right] \rightarrow Imp \ (e1, \ e2)
 \mid \left[ \left\langle \ 'Kwd \ "<->"; \ e2 = parse\_formula \ \right\rangle \right] \rightarrow Iff \ (e1, \ e2)
 \mid \left[ \left\langle \ 'Kwd \ "<->"; \ e2 = parse\_formula \ \right\rangle \right] \rightarrow Iff \ (e1, \ e2)
```

²This shows again how sets are realised in terms of lists here.

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```
and parse\_and = parser
 \mid \left[ \left\langle \begin{array}{ccc} e1 &= parse\_atom; \ stream \ \right\rangle \right] \rightarrow \\ & (parser \\ & \mid \left[ \left\langle \begin{array}{ccc} {}'Kwd \ "\&"; \ e2 &= parse\_and \ \right\rangle \right] \rightarrow \ And \ (e1, \ e2) \\ & \mid \left[ \left\langle \begin{array}{ccc} {}'\right\rangle \right] \rightarrow \ e1) \ stream \\ & \mid \left[ \left\langle \begin{array}{ccc} e1 &= parse\_unary \ \right\rangle \right] \rightarrow \ e1 \end{array} \right]  and parse\_unary = parser
 \mid \left[ \left\langle \begin{array}{ccc} {}'Kwd \ "G"; \ e1 &= parse\_and \ \right\rangle \right] \rightarrow \ Glob \ (e1) \\ & \mid \left[ \left\langle \begin{array}{cccc} {}'Kwd \ "F"; \ e1 &= parse\_and \ \right\rangle \right] \rightarrow \ Ev \ (e1) \\ & \mid \left[ \left\langle \begin{array}{cccc} {}'Kwd \ "X"; \ e1 &= parse\_and \ \right\rangle \right] \rightarrow \ Next \ (e1) \end{array} \right]
```

Module Ltl2aba

16. The program's main function. It accepts from the standard input a string which contains an LTL formula. Then it converts this string into an *ltl_formula* data type, and prints the transitions of an alternating Buchi automaton corresponding to the formula to the standard output.

```
 \begin{array}{l} \mathsf{let} \  \, - = \\ \mathsf{let} \ formula \  \, = \\ Ltl\_parser.parse\_formula(lexer(Stream.of\_string \ Sys.argv.(1))) \ \mathsf{in} \\ \mathsf{let} \ alphabet \  \, = \  \, Set\_list.powerset \ (Ltl.variables \ formula) \ \mathsf{in} \\ \mathsf{let} \ all\_transitions \  \, = \\ transitions \  \, (closure \ formula) \ alphabet \ \mathsf{in} \\ \mathsf{let} \ min\_transitions \  \, = \  \, prune\_transitions \ all\_transitions \ formula \ \mathsf{in} \\ Aba.show\_transitions \  \, min\_transitions \end{array}
```

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